



## Task data sheet

Flight 1

Date 02.10.25

Tasks #1, #2, #3, #4

Launch area	CLA2	Sunrise/Sunset	18:16
Launch period	green flag + 30min	Min. ILP → all goals	-
PZs in force	all active	Next briefing	06:30
Solo flight	not required	QNH	1029

Task	1	PDG	Pilot Declared Goal (Rule 15.1)	Task order	in any order
		a.	Method of declaration	Loggergoal #1 before TO	
		b.	number of goals permitted	1	
		c.	goals available for declaration	any coordinates with altitude	
		d.	Minimum and maximum distances between declaration point and declared goal	min. 1km	
		e.	minimum distance of goal(s) from any goal set by the director	min. 1 km	
				MMA	-
				Marker color	-
				Marker drop	-
Scoring period			ends at 1810	Loggermarker	1
Scoring area			entire contest area		

Task	2	JDG	Judge Declared Goal (Rule 15.2)	Task order	in any order
		a.	Position of set goal/target	9122/8325 285ft	
				MMA	R50m
				Marker color	yellow
				Marker drop	free
Scoring period			ends at 1810	Loggermarker	2
Scoring area			entire contest area		

Task	3	HWZ	Hesitation waltz (Rule 15.3)	Task order	in any order
		a.	Position of various set goals/targets	9022/7988 340ft 9096/8014 340ft	
				MMA	R50m
				Marker color	red
				Marker drop	free
Scoring period			ends at 1810	Loggermarker	3
Scoring area			entire contest area		

Task	4	FON	Fly On (Rule 15.5)	Task order	in any order
		a.	Method of declaration	Loggergoal #2	
		b.	Number of goals permitted	1	
		c.	Goals available for declaration	Any valid coordinates with altitude which must be min. 300 ft higher or lower than declaration point.	
		d.	Minimum and maximum distances between between previous mark and declared goal	-	
		e.	minimum and maximum distance between declaration point and declared goal(s)	min. 1 km, no max.	
		f.	minimum and maximum distances of declared goal(s) from any goal set by the director	min. 1 km, no max.	
				MMA	-
				Marker color	-
				Marker drop	-
Scoring period			ends at 1810	Loggermarker	4
Scoring area			entire contest area		

You have 4 electronic markers on board: #1, #2, #3, #4

You have 2 declare slots: #1, #2